#### Plan

- Introduction
- Requirements
- System components
- Class design
- Behaviour design
- Sequence diagrams & tests
- Summary & problems

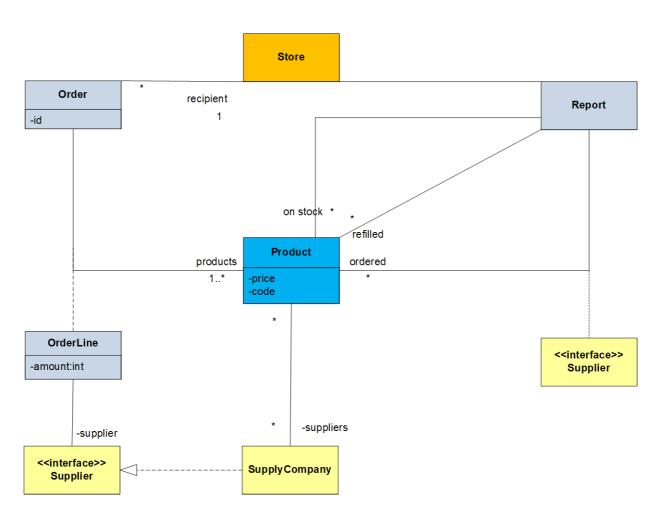
### Introduction

- Goal of the project
  - UML model of a supermarket chain system
- Organization and approach
  - Iterative approach
  - Problems...

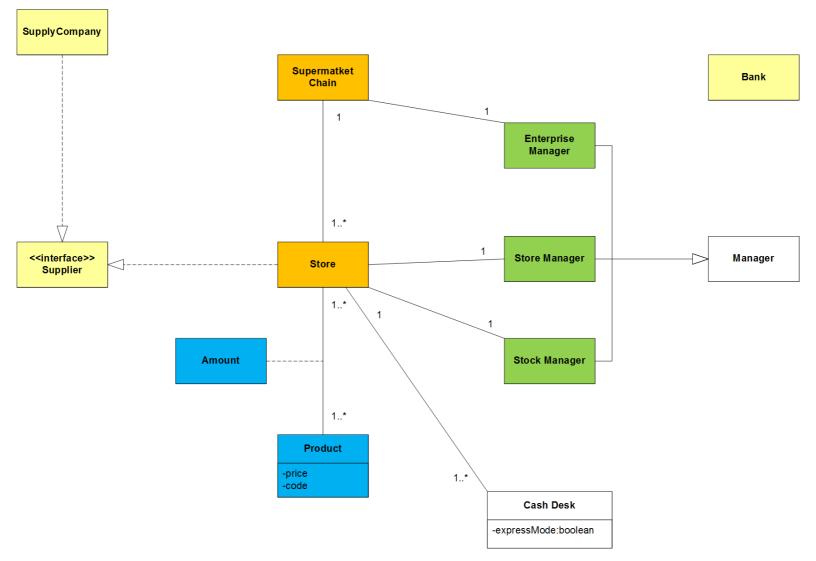
### Requirements

- Domain analysis
- Functional requirements
- Non-functional requirements

## Domain analysis (1)



# Domain analysis (2)



### Use cases & stories

